

# A two-dimensional multi-criteria bin packing problem in the production of printed circuit boards

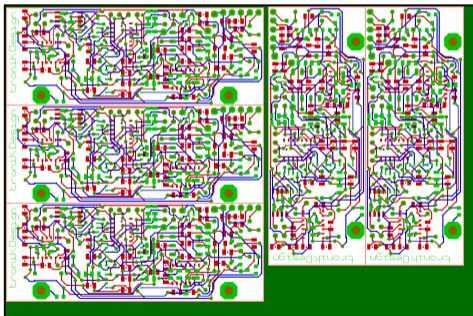
Jochen Rethmann and Steffen Goebbels

Niederrhein University of Applied Sciences - Institute for Pattern Recognition, Faculty of Electrical  
Engineering and Computer Science

OR 2024 Munich

# Outline

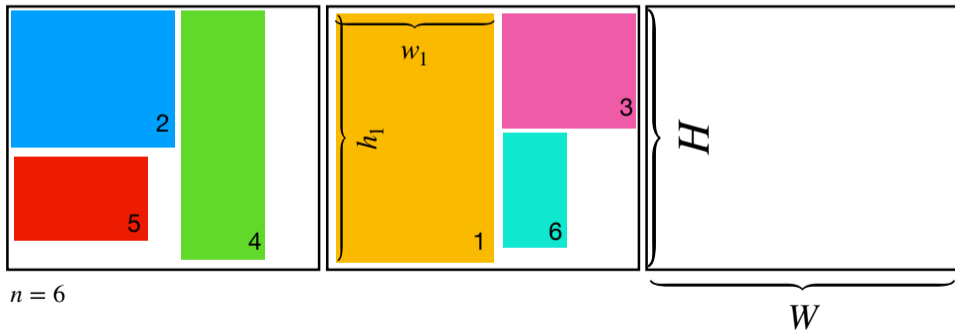
- **The problem** (Precoplat Präzisions-Leiterplatten-Technik GmbH)
- Mixed Integer Linear Program (MILP) formulation
- Results



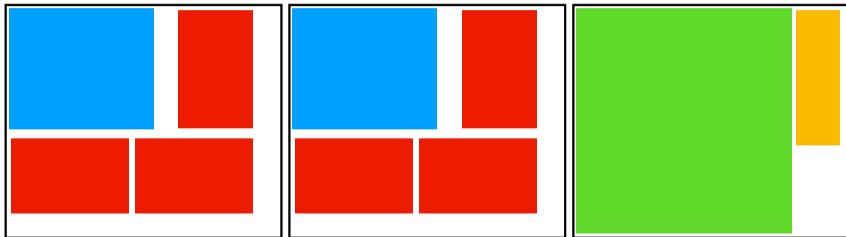
basierend auf "Ulfbastel", <https://de.wikipedia.org/wiki/Leiterplatte#/media/Datei:Lp3b.png>, CC BY-SA 3.0

# The original 2D bin packing problem

Classical Problem:  $n$  heterogeneous small rectangular items  $j \in [n] := \{1, \dots, n\}$  with width  $w_j$  and height  $h_j$  are given. Place them into the minimum number of bins with width  $W$  and height  $H$ . Items may be rotated by 90 degrees.



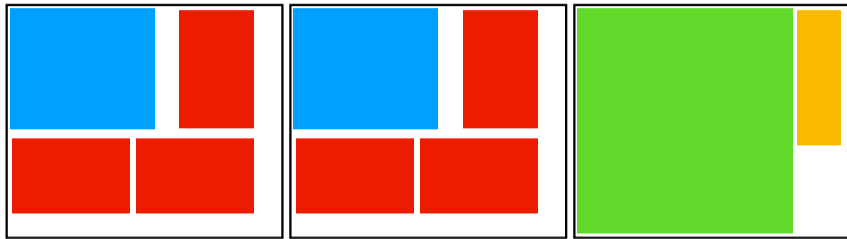
## A variant of the 2D bin packing problem



We extend the classical problem:

- Minimise number of bins, maximise occupied area, minimise number of different bin patterns (layouts) to reduce changeover times, minimise costs

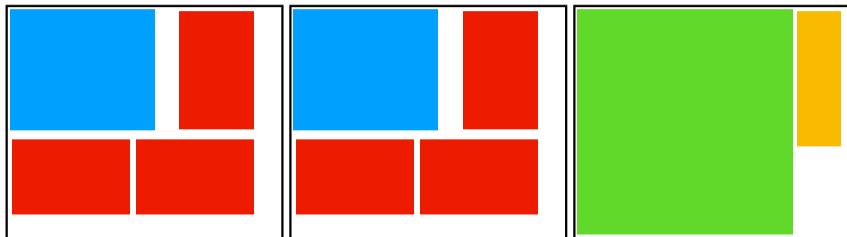
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- It is possible to increase the demand  $d_j$  of each item  $j$  by a given factor  $f_j \geq 1$ .

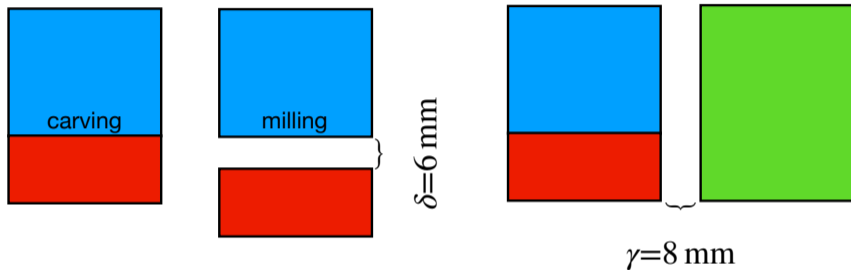
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- Each item  $j$  has a demand of  $d_j$  copies.
- It is possible to increase the demand  $d_j$  of each item  $j$  by a given factor  $f_j \geq 1$ .
- Additionally, some optional items may be used to increase the occupied area.
- However, optional items are associated with costs  $cost_j > 0$ .

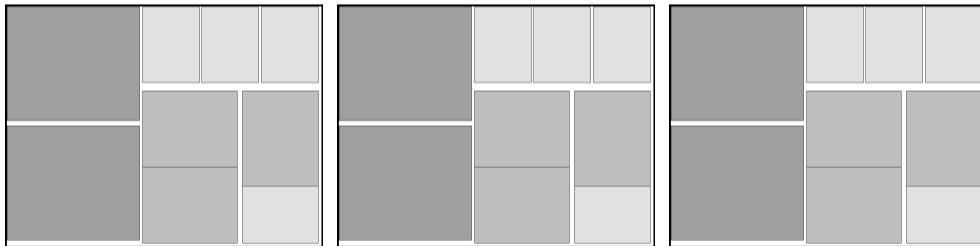
## A variant of the 2D bin packing problem (2)



- Milling and carving can be combined. The distance between an item to be milled and all its neighbours must be at least  $\delta = 6 \text{ mm}$ .
- Guillotine cuts are not mandatory. However, if an edge to be carved or milled ends inside the board, a larger minimum distance of  $\gamma = 8 \text{ mm}$  is needed.

# Outline

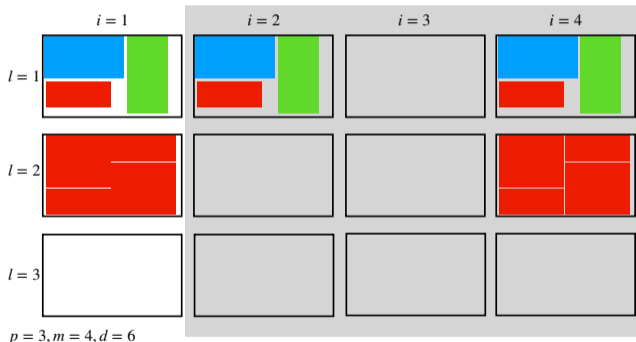
- The problem
- **Mixed Integer Linear Program (MILP) formulation**
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## Multiple bins with the same pattern

- We create a maximum of  $p$  potentially different patterns and then duplicate them using bins  $(l, i)$ . Each pattern  $l \in [p]$  can have at most  $m$  identical copies,  $i \in [m]$ . Placement conditions have to be checked only for bins  $(l, 1)$ .



- Each item  $j$  can have at most  $d$  copies within one single bin.
- Binary variable  $bin_{l,i,j,c}$  is one iff copy  $c \in [d]$  of item  $j$  exists in bin  $(l, i)$ .

# Key variables

- Number of copies of item  $j$  in bin  $(l, i)$ :

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- If a bin  $(l, i)$  is used ( $used_{l,i} = 1$ ) then it must have the same item count than bin  $(l, 1)$ : For all  $l \in [p]$ ,  $2 \leq i \leq m$ ,  $j \in [n]$ :

$$-d \cdot (1 - used_{l,i}) \leq cnt_{l,1,j} - cnt_{l,i,j} \leq d \cdot (1 - used_{l,i}).$$

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- The binary variable  $rot_{l,j,c}$  is one iff bin-specific copy  $c$  of item  $j$  is rotated by 90 degrees in bin  $(l, 1)$ .

# Placement of items within the given range

- An item  $j$  may be marked as optional with  $o_j = 1$ .
- Only if selected, it must also be placed in the specified number of copies.
- To select optional items, we introduce binary variables  $sel_j$  with

$$1 - o_j \leq sel_j \text{ for all } j \in [n].$$

- Then for all  $j \in [n]$ :

$$sel_j \cdot d_j \leq \sum_{l \in [p]} \sum_{i \in [m]} cnt_{l,i,j} \leq sel_j \cdot f_j \cdot d_j.$$

# Objective functions

The objective is to

- use a minimum number of bins,
- use a minimum number of different patterns,
- obtain a largest covered area (i.e. minimum waste),
- minimise the costs of optional items.

Instead of dealing with a Pareto front, we simply use linear scalarisation and minimise

$$\sum_{l=1}^p \sum_{i=1}^m c_0(i) \cdot used_{l,i} - c_3 \sum_{j \in [n]} \sum_{c \in [d]} \sum_{l \in [p]} \sum_{i \in [m]} bin_{l,i,j,c} \cdot w_j \cdot h_j + c_4 \sum_{i=1}^n sel_j \cdot cost_j,$$

where  $c_0(1) := c_1$ , and  $c_0(l) := c_2$  for  $l > 1$ , weight pattern bins ( $l = 1$ ) differently to bins with pattern copies ( $l > 1$ ).

# Alternative objective functions

- Additionally minimise the number of different and/or the sum of all  $x$ - and  $y$ -coordinates.
- Avoid maximising the area covered. Require a minimum coverage of  $\kappa\%$ :

$$\sum_{j \in [n]} \sum_{c \in [d]} bin_{l,i,j,c} \cdot w_j \cdot h_j \geq used_{l,i} \cdot \frac{\kappa}{100} \cdot W \cdot H \text{ for all } l \in [p], i \in [m].$$



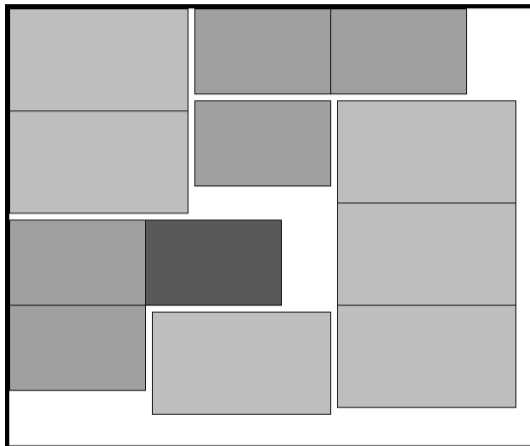
# Placement conditions

- The items in each bin must not overlap: We use constraints from Pisinger, D., Sigurd, M.: *The two-dimensional bin packing problem with variable bin sizes and costs*. Discrete Optimization 2(2), 154–167 (2005).
- We integrated rotation infos  $rot_{l,j,c}$ .
- We added the additional distance constraint required in case of milling: Each item  $j$  has to be either milled, then  $milled_j = 1$ , or carved ( $milled_j = 0$ ). Let

$$dist_{j,j'} := milled_j \vee milled_{j'} \in \{0, 1\}.$$

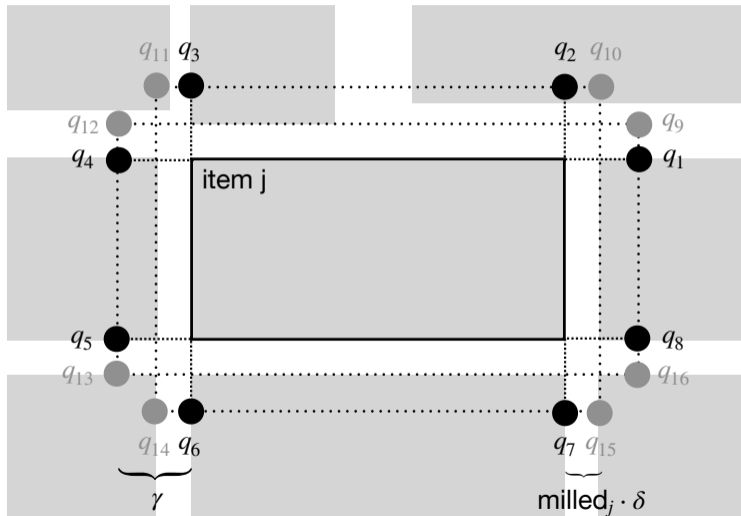
Item  $j$  and  $j'$  must have a distance of  $dist_{j,j'} \cdot \delta$ .

# Distance constraint for non-guillotine cuts



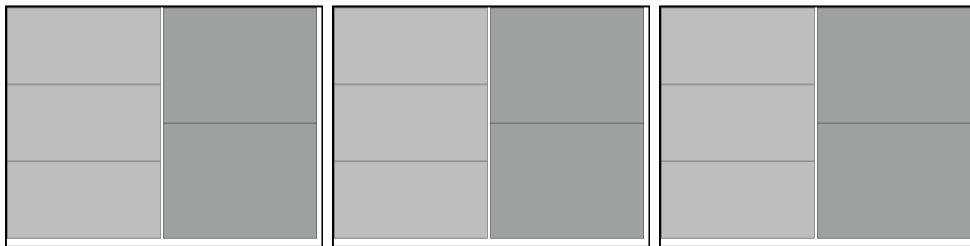
Example: Carving with the non-guillotine cut constraint

## Distance constraint for non-guillotine cuts (2)



# Outline

- The problem
- Mixed Integer Linear Program (MILP) formulation
- **Results**



# Setup of experiments

- IBM CPLEX 22.1.1 optimiser<sup>1</sup> with a time limit of 600 s
- Test system: Ubuntu 22.04.4 LTS, AMD Ryzen 5 5500U CPU, 32 GB RAM.
- Importance of the four individual objectives was ranked in descending order:  
 $c_1 = 1 + \frac{1}{p}$ ,  $c_2 = 1$ ,  $c_3 = \frac{1}{p^2 WHm}$ ,  $c_4 = \frac{c_3}{10n}$ .
- We chose  $milled_j = cost_j = o_j = 0$ ,  $j \in [n]$

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<sup>1</sup>CPLEX version 12.8 found different solutions, sometimes faster, sometimes slower.

# Experiments

We investigated the influence of maximising the area covered vs. coverage of  $\kappa\%$  and of the non-guillotine cut constraint (values in brackets: no non-guillotine cut constraint)<sup>2</sup>.

- Measurements labelled “single”: one pattern ( $p=1$ ) in one bin ( $m=1$ ,  $d=10$ )
- “double”: maximum of two patterns ( $p=2$ ) with two bins each ( $m=2$ ,  $d=20$ ), prescribed multiplicities were doubled.

instance, $W \times H$	$r_1, 820 \times 620$		$r_2, 830 \times 630$			$r_3, 840 \times 640$				$r_4, 850 \times 650$				
item number $j =$	1	2	1	2	3	1	2	3	4	1	2	3	4	5
width $w_j/100$	4	3	3.5	2.5	2	2	2	2	2	2	2	1	0.8	1
height $h_j/100$	4	2	3	2	1.5	3	2	1.5	1	3	2	2	2	1
min. multiplicity $d_j$	2	3	2	3	4	2	3	4	6	2	3	4	5	8
max. mult. $f_j \cdot d_j$	3	4	3	4	5	3	4	5	7	3	4	5	6	9

instance variant	single	double	single	double	single	double	single	double
max. area	42 s (2 s)	600 s (27 s)	600 s (600 s)	- ( <b>600 s</b> )	- (600 s)	- ( <b>600 s</b> )	- (-)	- ( <b>600 s</b> )
$\kappa\% = 90\%$	1 s (1 s)	600 s (7 s)	100 s (1 s)	- (-)	- (-)	- (-)	- (-)	- (-)
$\kappa\% = 80\%$	1 s (1 s)	600 s (11 s)	121 s (1 s)	- (247 s)	553 s (2 s)	- (-)	565 s (5 s)	- (-)
$\kappa\% = 70\%$	1 s (1 s)	600 s (29 s)	180 s (1 s)	- ( <b>600 s</b> )	405 s (2 s)	- ( <b>600 s</b> )	- (3 s)	- ( <b>600 s</b> )
$\kappa\% = 60\%$	1 s (1 s)	600 s (11 s)	124 s (1 s)	- (33 s)	- (2 s)	- ( <b>600 s</b> )	- (21 s)	- ( <b>600 s</b> )

<sup>2</sup> The time to find an optimal solution (only feasible solution if 600 s) is shown.

Bold numbers indicate sub-optimal solutions with too many occupied bins.

# Tests with one pattern and many bins

We chose  $p = 1$ ,  $m = 10$ ,  $d = 10$  and increased item multiplicities to  $d_j = 10 \cdot (j + 1)$ ,  $j \in [4]$ ,  $d_5 = 80$ ,  $f_j \cdot d_j = d_j + 1$ ,  $j \in [5]$  (if an item  $j$  belonged to the instance).

instance	$r_1$	$r_2$	$r_3$	$r_4$
max. area	600 s (10 s)	535 s (8 s)	– (5 s)	– (8 s)
$\kappa\% = 90\%$	215 s (6 s)	– (146 s)	– (2 s, no solution)	– (2 s, no solution)
$\kappa\% = 80\%$	498 s (5 s)	140 s (48 s)	463 s (3 s)	– (23 s)
$\kappa\% = 70\%$	317 s (2 s)	– (9 s)	– (3 s)	– (24 s)
$\kappa\% = 60\%$	600 s (11 s)	600 s (35 s)	600 s (2 s)	– (5 s)

# Conclusions

The runtimes are practicable if problems are limited to one pattern and the non-guillotine cut constraint is omitted.

- To deal with the non-guillotine cut constraint:
  - One can generally specify a uniform distance of 8 mm (or less) between items and remove the constraint for a start. With a solution obtained, the problem with the original distant constraint can be warm-started.
- To deal with multiple patterns:
  - Separate the assignment of items to patterns from the calculation of the pattern layouts, i. e. use two consecutive optimisation problems.

Possible extensions: Additional material balancing conditions may be added due to the requirements of the manufacturing process.